



ANGELO MACAIONE

angelomacaione.com
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EDUCATION

Graphic and photography bachelor's degree at Academy of Fine Arts of Rome

ABOUT

I was born in Italy in a little seatown in 1988, since I was a child I showed a passionate attraction for drawing, comics and animation and I always wanted to be part of that world. Luckily I grown stubborn enough to follow that dream

SOFTWARE SKILLS

After Effects, Illustrator, Photoshop, Premiere, Lottie/Bodymovin, Sketch, C4d, Trapcode, DaVinci Resolve

SECONDARY SKILLS

illustration, traditional animation, 3d mapping, vfx, storytelling, storyboarding, problem solving

MISSION

Moved by a fervent desire to learn new things, discover all the hidden secrets of visual language and find new ways to communicate

THIS IS WHERE MY JOURNEY STARTED

2011

Pesci Combattenti
internship

2012

Foneclay
UI/UX designer

Mizar
motion designer
3d mapping

2013

inSight
writer

2014

Mizar
motion designer
3d mapping

2015

Snapp.click
UI/UX designer

2016

Asylum
art director

Foneclay
UI/UX designer

Mizar
UX consultant

2017

Eveilidia
UX/UI consultant

ICT innova
motion designer

2018

Rebel Rabbits
art director

Minimum Fax
motion designer

2019

Pesci Combattenti
motion designer

Rosamont
art director

Motor1
motion designer

2020

Nois3
motion designer

Vidsy.co
IG/Snapchat motion designer

Videa
motion designer

2021

The Jackal
motion designer

A-STW
art director
motion designer

Standbyme
motion designer

Fanpage
motion designer

FAO
motion designer
video editor

The Freelance Belt

CONTACT

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